This guide details how to authenticate to legacy authentication systems using Okta Authentication

1) Access your app & continue with Okta

Open up a browser and go to the application you want to access (e.g. <u>https://net.asml.com</u> or <u>https://netport.asml.com</u>). If you see the login page on <u>https://idp.asml.com</u>, click on the Okta button.

Continue with Okta

If you once have succesfully authenticated using Okta, and want to automatically skip this screen, please click on the following button.

Always continue with Okta

2) Enter your email address

Enter your email address (this can also be an ASML username in the form of an email address).



3 [If prompted: Enroll security method]

If you have no security method enrolled on your account, you can install and enroll "Okta Verify" on your mobile device. You need to perform email and password verification before enrollment.

Control Control</

4 Primary Authentication

You will be challenged for authentication. Depending on your available methods, you can also click "*Verify with something else*" and select another method.



5 Enter password if prompted

If the primary authentication wasn't multifactor you need to type your password. If you don't know your password, click on "Forgot password?"



6 Login Complete

After successful authentication you'll be redirected to your application.

To manage your security methods and view profile information, you can navigate to your profile on https://federation.asml.com/enduser/settings

ASML

Enrolling in Okta Verify Security Method – iOS & Andoid

This guide details how to enroll Okta Verify on your mobile device. Please visit the SupplierNet Servicedesk if you experience any issues.

1) Install Okta Verify on mobile device

On your mobile device, search and install **Okta Verify** via your Apple store (iOS) or Google Play Store (Android).



2 Open Okta Verify and Add your account

Inside the Okta Verify mobile app:

- Click: "Add account" (or +).
- Choose Account Type "Organization".
- Choose "Skip" for "Add account from another device".



3 Do you have a QR code?

If you have a QR code, you can scan this with "Yes, ready to scan". Otherwise, choose No, sign in instead.

| Do you have your QR code? |
|--|
| 800 |
| Before you continue, make sure your QR code |
| is shown on another device, such as a laptop |
| where do I get my UK code? |
| Yes, ready to scan |
| No, sign in instead |

4 Enter ASML's federation URL

If the "Enter Your Organizations Sign-In URL" field is empty, use **federation.asml.com** and click: "Next".



5 Verify your identity

If prompted, login with your current credentials, and verify your identity (with 2 security methods).

1. Password

Password

Back to sign in

- 2. Email
 - or use any other enrolled authenticator

Select



*If you cannot <u>access</u> <u>your ASML email</u> yet, please contact the IT ServiceDesk.

6 Enable features and complete enrollment

On Android; Enable **'Screen lock confirmation'**. On iOS, Enable **'Touch ID or Passcode Confirmation'**.





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